

Burleigh County Commission Meeting Agenda Tom Baker Meeting Room, City/County Office Building, 221 N 5th St, Bismarck

Attend in Person | Watch live on Government Access Channels 2 or 602 | Listen to Radio Access 102.5 FM | Stream on <u>freetv.org</u> or <u>Dakota Media Access Facebook Live</u> | Replay later from <u>freetv.org</u>

October 16, 2023

5:00 PM Invocation and Pledge of Allegiance presented by Chaplain

COUNTY COMMISSION

- 1. Meeting called to order by the Chairman of the Board.
- 2. Roll call of members.
- 3. Approval of Agenda.
- 4. Public comment (excluding public hearing items.)
- 5. Consideration and approval of the October 2nd, 2023, meeting minutes and bills.
- 6. Consent Agenda:
 - a. Abatements.
 - b. Applications for licenses, raffles, and special events permits.
- 7. County Planner Flanagan:
 - a. Lengenfelder subdivision.
- 8. County Sheriff Leben:
 - a. Quarterly Jail report.
 - b. Deputy Sheriff unfunded-backfill positions.
- 9. HR Director Binder:
 - a. Open enrollment for 2024.
 - b. Temporary stipend for position in Auditor/Treasurer office.
 - c. Adjustments for the Highway maintenance and shop maintenance workers in the Highway department.
- 10. County Auditor/Treasurer Splonskowski
 - a. Re-evaluation of job descriptions for the finance department.
 - b. Unclaimed property.

- c. Consideration of changing collection process for 911 fees.
- 11. Bismarck Rural Fire Chief Dustin Theurer
 - a. Bismarck Rural Fire Department station 2 ARPA fund request.
- 12. Commissioner Bitner:
 - a. Electrical bid for Provident Building.
- 13. County engineer Hall:
 - a. Township maintenance agreement.
 - b. Joint Powers agreement.
- 14. Commissioner Schwab:
 - a. Weed board discussion.
- 15. Kevin Seher:
 - a. Baldwin resident property concerns.
- 16. Executive session under NDCC 44-04-19.2 for contract negotiation.
- 17. Other Business:
- 18. Adjourn.

The next regularly scheduled Commission meeting will be on November 1st, 2023.

Mark Splonskowski Burleigh County Auditor/Treasurer/Tax