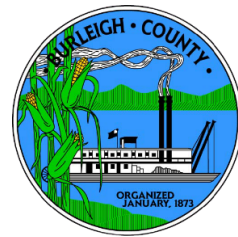




Lincoln, Fort Rice, Riverview, Florence Lake, Burnt Creek, Canfield, Lyman, & Phoenix
Unorganized Townships



Burleigh County Commission Meeting Agenda

Tom Baker Meeting Room, City/County Office Building, 221 N 5th St, Bismarck

Attend in Person | Watch live on Government Access Channels 2 or 602 | Listen to Radio Access 102.5 FM |
Stream on [freetv.org](https://www.freetv.org) or [Dakota Media Access Facebook Live](https://www.facebook.com/DakotaMediaAccess) | Replay later from [freetv.org](https://www.freetv.org)

October 20, 2025

5:00 P.M.

Invocation and Pledge of Allegiance presented by Chaplain.

COUNTY COMMISSION

1. Meeting called to order.
2. Roll call of members.
3. Approval of Agenda.
4. Consideration of October 6, 2025, meeting minutes and bills.
5. **PUBLIC COMMENT.** *Restricted to Burleigh County residents and landowners.*
6. Consent Agenda:
 - a. Abatements.
 - b. Provident Building remodel change order.
7. City of Bismarck:
 - a. Discussion of Bismarck's ETA Proposal
8. County Engineer Hall:
 - a. Federal HSIP Grant.
 - b. State Special Road Funds.
9. County Planning Director Flanagan:
 - a. Biegler final Subdivision.
 - b. Rolling Hills Road variance request.
 - c. Twin Buttes Non-Access line.
 - d. Complaint to owner.
 - e. Resolution 25-003.
10. HR Director Binder:
 - a. Buildings and Grounds Department.
 - b. States Attorney stipend.
 - c. Recruitment policy.
 - d. Annual leave policy revision.

e. FLSA Law Enforcement Rule with Paylocity

11. County Finance Director/ Interim Treasurer Jacobs:

a. Treasurer's Office Discussion.

12. Auditor/Treasurer Splonskowski:

a. 2026 meetings calendar.

13. Commissioner Schwab:

a. Garrison Diversion discussion.

b. Summit Carbon Solutions update.

14. Commissioner Munson:

a. Kimball Bottoms funding options.

15. Continued agenda items:

a. ETA discussion.

16. Other Business.

17. Adjourn.

The next regularly scheduled Commission meeting will be on November 3, 2025.

Mark Splonskowski

Burleigh County Auditor/Treasurer